

Álvaro Martínez Soto

Junior Game Dev

15/01/1998

Palma de Mallorca, Balears (07006)

contact@halvaren.dev

halvaren.dev

Skills

Programming languages - Java, C++, C#, HTML5, CSS, JS

Frameworks - ASP.NET, Blazor

Game Engines - Unity, Phaser

Others - Git, Jira

Experience

StickyLock Mallorca | Unity UI & Tool Programmer

FEBRUARY 2022 - MAY 2023, PALMA DE MALLORCA

I worked on the shop, wardrobe and content management tools for a F2P FPS game, using Unity and ASP.NET. Also I actively participated in the programming department production and planification of the project.

FireScale Studios | Unity Tool Programmer

OCTOBER 2020 - DECEMBER 2020, CASTELLÓN

Internship in an indie game studio. I worked on a C# graphic tool for designing stories for their current game, customizing Unity's UI, based on different classes of nodes and with a translation assistant.

Education

Universitat Jaume I / Video Game Design and Development

SEPTEMBER 2016 - JULY 2021, CASTELLÓN

Aula Mentor / Several minor courses

MARCH 2016 - SEPTEMBER 2019, VILA-REAL

Java, Java Advanced and Photoshop Advanced

Languages

Spanish - Native

Valencian - Native

English - First (B2)